



ÁDÁM KNAPECZ

Budapest, Hungary
[linkedin.com/in/knapeczadam](https://www.linkedin.com/in/knapeczadam)

Open to relocation

Third-year Game Development student at Howest DAE with a strong focus on C++ and Unreal Engine, exploring multiple areas as a generalist with a keen interest in graphics programming and shader development.

Programming

C++

C#

HLSL/GLSL

Engine & Tools

Unreal Engine

Unity

Perforce

Git

Visual Studio

JetBrains IDEs

Soft Skills

empathetic collaboration | interdisciplinary curiosity |
constructive feedback exchange | code quality mindset

EDUCATION

Howest | Digital Arts and Entertainment
Bachelor of Science, Game Development

2022 – 2026

Kortrijk, Belgium

Abertay University
Bachelor of Science, Computer Games Technology

September 2025 – December 2025

Dundee, Scotland

Codecool
Full-Stack Development Bootcamp, Junior Software Developer

September 2015 – March 2017

Miskolc, Hungary

EXPERIENCE

Kódmanók
Founder & LEGO Programming Mentor

May 2019 – October 2020

Budapest, Hungary

Excite Hungary Ltd
Full Stack Junior Software Developer

March 2019 – May 2019

Budapest, Hungary

Dorsum | Investment Software
Full Stack Junior Software Developer

November 2016 – June 2018

Budapest, Hungary

Infoklaszter | North Hungarian IT Cluster
LEGO Programming Mentor

November 2015 – May 2016

Miskolc, Hungary

LANGUAGES

Hungarian

Native

English

Professional working proficiency

Japanese

Beginner (hostage of Duo)